



(Junior) Software Developer – VR Therapy (f/m/d)

Your tasks:

- Conversion of the software requirements and development of our VR therapy applications and games by programming in C++
- Implementation of functions using Unreal Engine and interface programming
- Creation and execution of test cases and integration of customer feedback as well as adaptation of the software if required
- Compliance with medical regulatory requirements in cooperation with the software project manager and the quality manager

Your Profile:

- Completed education or studies in the field of Game Design or Computer Science with focus on Game Development or comparable qualification
- Knowledge of Unreal Engine and Interface Programming, preferably Gamification and VR Development (HTC Vive / Oculus Quest)
- First experience in programming in C++ within software development projects
- Knowledge in hardware integration, ideally in medical-therapeutic applications (e.g. EEG, ECG, body and gyro sensors and inverse kinematics)
- Analytically thinking team player with proactive and passionate way of working as well as German and English language skills

Immersive instead of Invasive

We are looking for motivated employees for our Start-Up **CUREosity** based in **Düsseldorf**. Be part of a unique cooperation of scientists, physicians, therapists and game designers. Together we develop a completely new motion therapy system based on VR technology with the goal to help people with neurological and psychological impairments.

Grow with us right from the start and
join **CUREosity** by applying at jobs@cureosity.de!