



UI/UX-Designer – VR Therapy (f/m/d)

Your Tasks:

- Conception and Design of the user interfaces of our therapy applications and VR games as well as the design of the corresponding user experience
- Creation of a didactically well-structured user and menu navigation, also for cognitively restricted persons
- Implementation of design and logic using Unreal Engine
- Structured documentation and integration of customer feedback as well as adjustments if required
- Close cooperation with the development team

Your Profile:

- Completed education or studies in the field of game design, media design, computer science, computer engineering or comparable qualification
- Experience in gamification and VR development is desirable
- Ideally you have experience in the design of medical-therapeutic or didactic applications
- You are an analytically thinking team player and creative mind with a proactive and passionate way of working

Immersive instead of Invasive

We are looking for motivated employees for our Start-Up **CUREosity** based in **Düsseldorf**. Be part of a unique cooperation of scientists, physicians, therapists and game designers. Together we develop a completely new motion therapy system based on VR technology with the goal to help people with neurological and psychological impairments.

Grow with us right from the start and
join **CUREosity** by applying at jobs@cureosity.de!